

# Linux Kernel Programming Version Control with Git

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	COMMENT	DATE
○	CREATED MAIN LOOP & TIMING CONTROL	14 HOURS AGO
○	ENABLED CONFIG FILE PARSING	9 HOURS AGO
○	MISC BUGFIXES	5 HOURS AGO
○	CODE ADDITIONS/EDITS	4 HOURS AGO
○	MORE CODE	4 HOURS AGO
○	HERE HAVE CODE	4 HOURS AGO
○	AAAAAAA	3 HOURS AGO
○	ADKFJSLKDFJSDKLFJ	3 HOURS AGO
○	MY HANDS ARE TYPING WORDS	2 HOURS AGO
○	HAAAAAAAAANDS	2 HOURS AGO

AS A PROJECT DRAGS ON, MY GIT COMMIT MESSAGES GET LESS AND LESS INFORMATIVE.

► Source: <https://xkcd.com/1296/>

# Outline

- 1 Version Control
- 2 Git: generalities
- 3 Basic usage
- 4 Branching
- 5 Going further

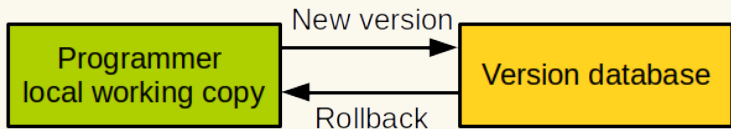
# Outline

- 1 **Version Control**
- 2 Git: generalities
- 3 Basic usage
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# Version Control

## Generalities and local VCS

- ▶ *Version Control Software:*
  - ▶ **Track changes in a codebase**
    - ▶ Fast rollback to a previous state when something is broken
    - ▶ Easy identification of changes (ex: patch generation)
- ▶ Different models:
  - 1 **Local VCS**
    - ▶ ex: GNU RCS



- ▶ Issue: several programmers

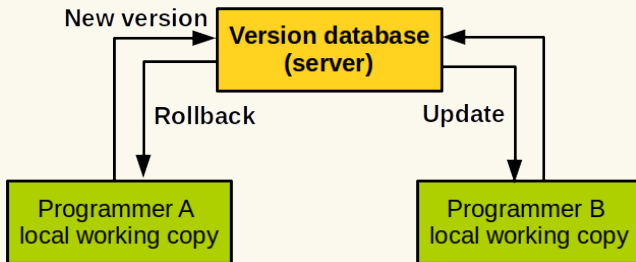
# Version Control

## Centralized VCS

### ▶ Different models (continued)

#### ② Centralized VCS

- ▶ Ex: Subversion (SVN)
- ▶ Issue: server is a single point of failure

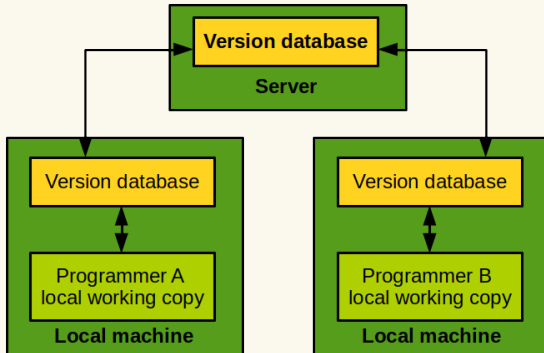


# Version Control

## Distributed VCS

### 3 Distributed VCS

▶ Ex: *Git*



# Outline

1 Version Control

**2 Git: generalities**

3 Basic usage

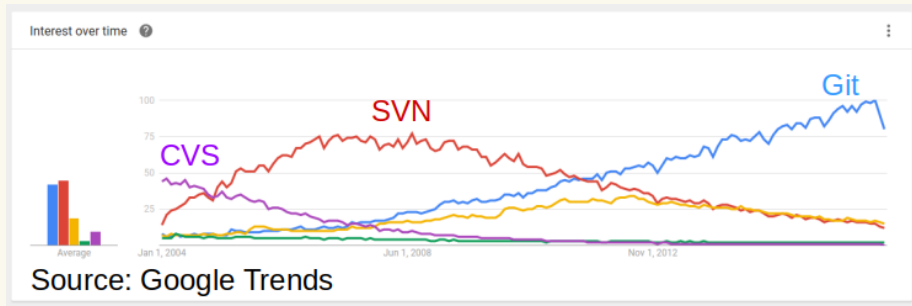
4 Branching

5 Going further



# Git: generalities

## Git popularity

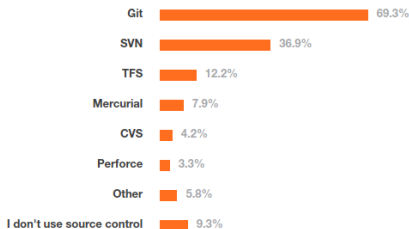


▶ <http://bit.ly/2jE50N9>

# Git: generalities

## Git popularity

### VI. SOURCE CONTROL



16,694 responses

#### ► Source: Stack Overflow

(<http://stackoverflow.com/research/developer-survey-2015#tech-sourcecontrol>)

# Git: generalities

- ▶ Development started in 2005 by the kernel community:
  - ▶ Replacing *Bitkeeper* that became non-free
- ▶ **Fully distributed**
  - ▶ Each programmer gets a copy of the entire history
  - ▶ Most of git operations happen in local
- ▶ **Simple design, fast**
  - ▶ Faster than most of the competitors in most of VCS operations (cloning a repository, applying patches, committing changes, etc.)  
[3]
- ▶ **Scalable**
  - ▶ Handles large codebases very well (ex: Linux)
  - ▶ Allows numerous parallel *branches* to coexist

# Git: generalities

## Installing & configuring Git

### ▶ Install from a Linux distribution repositories:

```
1 sudo apt-get install git      # Ubuntu / Debian
2 sudo yum install git         # Fedora / CentOS / RedHat
```

### ▶ Install from sources:

- 1 Got to <https://www.kernel.org/pub/software/scm/git/> and grab the latest version `git-a.b.c.tar.gz`
- 2 Unpack the archive and `cd` to the directory

```
1 ./configure
2 make
3 sudo make install
```

- ▶ The `configure` script might indicate you potential missing libraries

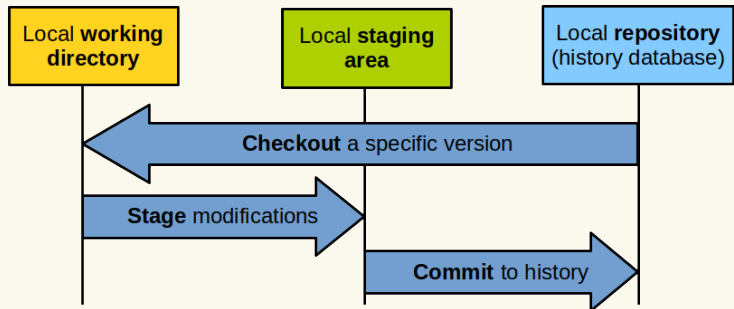
### ▶ Minimal configuration:

```
1 git config --global user.name "John Doe"
2 git config --global user.email johndoe@example.com
```

# Git: generalities

## Git: the three local states

- ▶ Git keeps the history database (*repository*) and other metadata in a `.git` folder
  - ▶ Hidden folder located at the root of the project directory tree



- ▶ Adapted from [1]

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# Basic usage

## Cloning a repository from a server

- ▶ Copying a remote repository on the local machine: **cloning**
  - ▶ Needs a **url** identifying the remote repository
    - ▶ Different **protocols** are supported. Examples:
      - ▶ `git://git.kernel.org/pub/scm/linux/kernel/git/torvalds/linux.git`
      - ▶ `https://git.kernel.org/pub/scm/linux/kernel/git/torvalds/linux.git`
      - ▶ `ssh://user@git.kernel.org:/pub/scm/linux/kernel/git/torvalds/linux.git`
    - ▶ Contains info on protocol, remote server address, and repository location on the server
  - ▶ Usage:

```
1 git clone <url>
```

- ▶ More info: `man git clone`
  - ▶ Valid for all other git commands referenced here

# Basic usage

## Checking local copy status

- ▶ Status of the working copy is checked through `git status`

```
1 ls
2 Makefile my-lib.c my-lib.h my-program.c README
3
4 # Modification of my-lib.c and Makefile ...
5
6 git status
7 On branch master
8 Your branch is up-to-date with 'origin/master'.
9 Changes not staged for commit:
10   (use "git add <file>..." to update what will be committed)
11   (use "git checkout -- <file>..." to discard changes in working directory)
12
13   modified:   Makefile
14   modified:   my-lib.c
15
16 no changes added to commit (use "git add" and/or "git commit -a")
```



# Basic usage

## Preparing new or modified files for commit and committing

- ▶ Preparing new or modified files for commit is called **staging** and done through **git add**

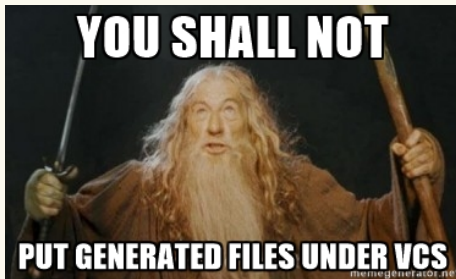
```
1 git add Makefile my-lib.c
2
3 git status
4 On branch master
5 Your branch is up-to-date with 'origin/
  master'.
6 Changes to be committed:
7   (use "git reset HEAD <file>..." to
   unstage)
8
9   modified:   Makefile
10  modified:   my-lib.c
```

```
1 touch new-file.txt
2 git add new-file.txt
3
4 On branch master
5 Your branch is up-to-date with 'origin/
  master'.
6 Changes to be committed:
7   (use "git reset HEAD <file>..." to
   unstage)
8
9   modified:   Makefile
10  modified:   my-lib.c
11  new file:   new-file.txt
```

- ▶ The actual commit is done through **git commit**
  - ▶ Need to enter a commit message, summary of the changes
  - ▶ After that the changes are actually recorded in the local history database

# Basic usage

To add or not to add



- ▶ Waste of space and bandwidth
- ▶ Use the `.gitignore` file

# Basic usage

## Files: undoing things, renaming

- ▶ Remove a file from version control (deletes the file!):

```
1 git rm <file>
```

- ▶ If the file has local changes or is staged:

```
1 git rm -f <file>
```

- ▶ Remove file from staging area:

```
1 git reset <file>
```

- ▶ Revert local changes (before staging) and rollback a file to the last commit:

```
1 git checkout <file>
```

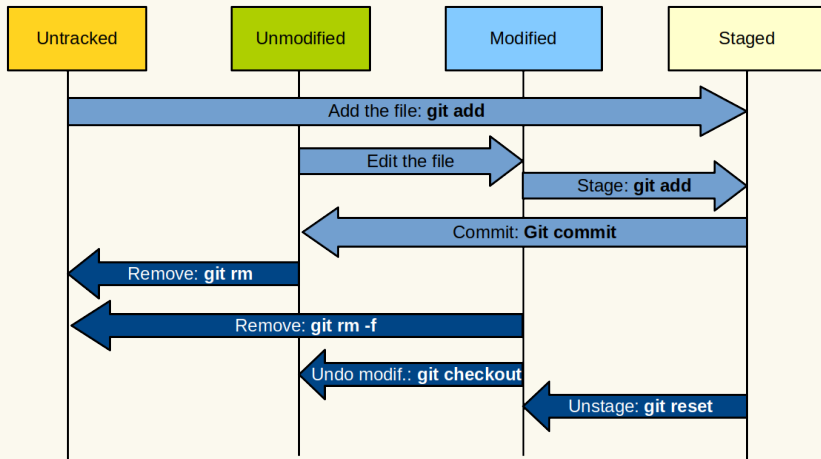
- ▶ Rename/move a file under version control:

```
1 git mv <file>
```

- ▶ Automatically staged

# Basic usage

## States of a file



Adapted from [2]

# Basic usage

## Log, rollback

- ▶ `git log` displays a log of the commit messages ordered in time

```
1 commit 45834fb5e08f4e41d37016de54cbdf19872809dc
2 Author: Pierre Olivier <polivier@vt.edu>
3 Date: Wed Jan 11 19:37:52 2017 -0500
4
5     Modified even more stuff.
6
7 commit 747982b2bd5f31e1ee1b0997aabe7e0b116fcdf2
8 Author: Pierre Olivier <polivier@vt.edu>
9 Date: Wed Jan 11 19:09:42 2017 -0500
10
11     Modified some important stuff.
12
13 commit 7cdfd7cdee05e3306f56d62cd1efcd00f7d8fd58
14 Author: Pierre Olivier <polivier@vt.edu>
15 Date: Wed Jan 11 19:07:08 2017 -0500
16
17     1st commit: initialized some files.
```

- ▶ Display for each commit its unique identifier: **hash**
  - ▶ Rollback to a previous commit: `git checkout <hash>`
  - ▶ Back to the most recent commit: `git checkout <branch>`

# Basic usage

## Communicating with the server

- ▶ Propagate changes to the server: **git push**

```
1 git push
```

- ▶ Sends to the server all the local commits it does not currently contain

- ▶ Update local history database from the server: **git pull**

```
1 git pull
```

- ▶ Retrieve commits from other users

# Basic usage

## Conflicts

- ▶ When the remote commits retrieved through `git pull` concern file A and there are some non-pushed commits to file A in your local history database:
  - ▶ Git first tries to automatically merge the two sets of commits according to some algorithm
  - ▶ If this fails, (modified lines are the same or binary file): **conflict**
- ▶ **Solving the conflict is needed before completing the pull operation/committing/pushing**
  - ▶ Text file:

```
1 non-conflicting line
2 another non conflicting line
3 <<<<<<< HEAD
4 line in local working copy
5 =====
6 line in remote copy
7 >>>>>>> <remote commit id>
```

- ▶ To solve: edit the file, add it then commit

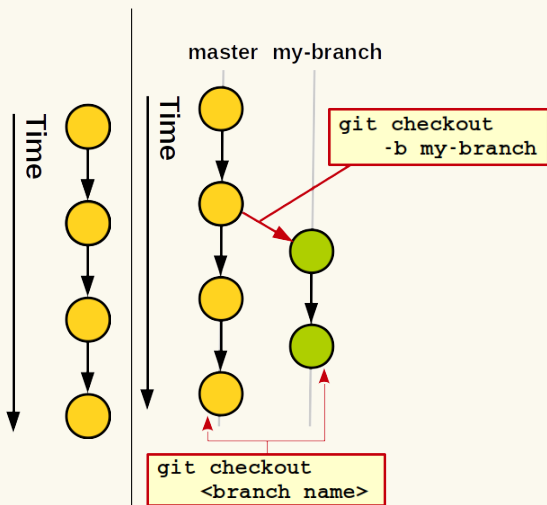
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# Branching

## What is a branch?



- ▶ **Flow of consecutive commits separated from other flows** (other branches)
- ▶ Create branch using `git checkout -b <branch name>`
- ▶ Switch between branches using `git checkout <branch name>`

# Branching

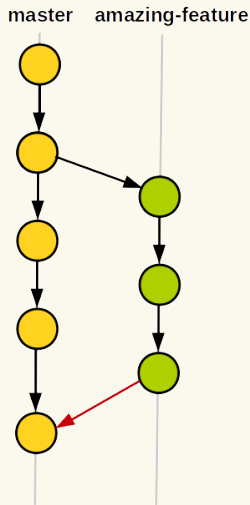
## Why branching?

Branching is useful in multiple cases:

- ▶ **Several programmers working on the same codebase:**
  - ▶ Per-programmer branches → no conflicts
- ▶ **Introducing a new feature or a bug fix**
  - ▶ Isolate the code related to the feature/bug fix
- ▶ **Keeping the `master` branch clean**
  - ▶ `master` is the default branch checked out when cloning
  - ▶ Development flows are separated into branches
  - ▶ `master` is always functional and not in some *work-in-progress* state

# Branching

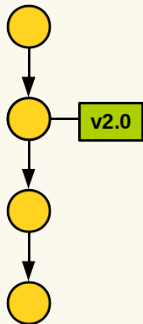
## Merging branches



- ▶ **Merging** branch A in B: taking all the differences between
  - ▶ applying all the commits of B to the current state of A
  - ▶ Conflicts might happen

# Branching

## Tags



- ▶ A **tag** is a snapshot at one specific commit
  - ▶ Created through `git tag <tag name>`
  - ▶ Used generally to indicate stable versions numbers
  - ▶ `git checkout <tag name>`
    - ▶ Need to branch to edit from there if needed

# Branching

## Diffs and patches

- ▶ **git diff** produces a textual comparison between:
  - ▶ Modified files and the last commit: `git diff`
  - ▶ Modified files and some specific commit: `git diff <commit hash>`
  - ▶ Branches (last commit), tags, specific commits: `git diff <branch/tag/hash> <branch/tag/hash>`
- ▶ A **patch** is created by redirecting `git diff` output to a file:

```
1 git diff v2.0 > modif.patch
```

- ▶ To apply a patch on the source commit/branch/tag, put it at the root of the working copy and:

```
1 patch -p1 < modif.patch
2 # or:
3 git apply modif.patch
```

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# Going further

## Misc. information

### ▶ Graphical interfaces:

- ▶ Github Desktop (Win/Mac), gitk (Linux)
- ▶ <https://git-scm.com/download/gui/linux>

### ▶ Conflicts on binary files:

```
1 git checkout --theirs path/to/conflicting/file
2 git checkout --ours path/to/conflicitng/file
```

### ▶ Working with several remotes servers:

- ▶ <https://git-scm.com/book/en/v2/Git-Basics-Working-with-Remotes>

### ▶ Server providers:

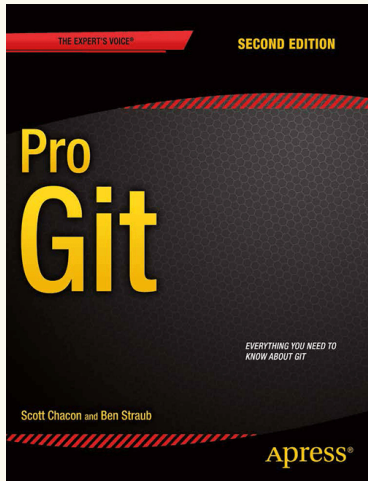
- ▶ GitHub: <https://github.com/>
- ▶ Gitlab: <https://about.gitlab.com/>
- ▶ Plenty of others ...

### ▶ Running your own server:

- ▶ <https://www.linux.com/learn/how-run-your-own-git-server>

# Going further

## Documentation



- ▶ Free online:
  - ▶ <https://git-scm.com/book/en/v2>
- ▶ ISBN-13: 978-1484200773
- ▶ ISBN-10: 1484200772



# Bibliography I

- [1] [Git basics.](#)  
[https://git-scm.com/book/en/v2/Getting-Started-Git-Basics.](https://git-scm.com/book/en/v2/Getting-Started-Git-Basics)  
Accessed: 2017-01-11.
- [2] [Git basics: Recording changes to the repository.](#)  
[https://git-scm.com/book/en/v2/Git-Basics-Recording-Changes-to-the-Repository.](https://git-scm.com/book/en/v2/Git-Basics-Recording-Changes-to-the-Repository)  
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- [3] [Git benchmarks.](#)  
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